



"Reach for the Stars and grab The Future" Est. 1992

THE MIGHTY MAX

Boldly Going Where No Newsletter has gone before

Volume 8, Issue 4

April, 2000

Maximillian Editor goes nuts, redesigns whole newsletter Passersby are heard to remark, "okay...."

Good Morning, Afternoon, Evening, or middle of the night, depending on where you are. I am LCDR Chris Stephenson, and welcome to the new redesign of the U.S.S. Maximillian Newsletter, The Mighty Max. It just struck me one night to try something new, see how it works, and what better time than the month of April? And if

it tanks, well, we'll just consider this an April Fool's Gag, deal? Thank you. Now for the rest of my column. There will be more news this month about the world of Trek, and I hope to continue this trend in the future of the newsletter, because, after all, we are primarily a Star Trek Fan Associa-

tion, and that is we should be aiming towards. But also I would like to include more sci-fi-ish kinda things, like coverage of the Battlefield Earth and X-Men movies.

Coming up next month we have two very large events. Number one of course is our 8th anniversary, located at a

Max & Erma's in Reynoldsburg (Don't quote me, I could be wrong) on May 13, 2000. More to come on that subject.

The other big event is MARCON, May 26th, 27th, and 28th at the Columbus Convention Center downtown. Since my latest acquisition is a really cool camcorder, I am putting together a couple of

If they make a Series V, will anyone watch?

Editorial by LCDR Chris Stephenson

Oversaturation is a major problem facing the Star Trek universe today. We're just getting past having Next Gen and DS9 on at the same time, and then Voyager, and while all of this is going on we have the movies as well, and the point has been reached when we just have to say 'Enough is Enough!' Trek is stagnant

now, there is almost too much show and not enough innovation. How many more holodeck shows do we need? An episode of Voyager that was on not too long ago, 'Spirit Folk', finished with some of the lowest ratings EVER recieved in the history of the franchise. Despite the fan base, Voy-

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Cybermax hits 1700, mention in 'Dispatch'

Hurray!

Project Cybermax, the U.S.S. Maximillian website, recently passed 1700 hits. At the present rate, we should see 2000 over the next month. It also landed in the Columbus Dispatch on April 3, 2000. The full article can be found later on in this issue, along with a snippet

on the Cybermax project status, including a special preview of the online-only novel, Star Trek: Armada, in place of Beyond the Final Frontier for one month only. This has been an exciting month for Project Cybermax, and I hope to continue it's success in the future.

The U.S.S. Maximillian meets on the second saturday of every month at 5pm at the Whetstone branch of the Columbus Metropolitan Library, on High St.

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The History of the United Federation of Planets

Chapter VIII: Federation By Robert S. Lyon

T'Shenn of Vulcan left immediately after this agreement, citing personal reasons. Her departure raised alarms throughout the convention hall, much to the surprise of the Vulcans. Suvok of Vulcan took the lead of the Vulcan delegation, only to be greeted on his first day with a proposal drafted by the Centaurans, Andorians, and Tellarites which would establish Vulcan as the capital of the U.F.P. Only the humans seemed reluctant to embrace the idea of Vulcan as the capital of the U.F.P. When Suvok immediately rejected the proposal, several of the Andorians walked out of the hall. The Centaurans tried to convince Suvok to accept the offer. When he refused again, Achelos of Tellar demanded to know why

T'Shenn had left and why the Vulcans were angry with the other representatives. Only an appeal from President Ray of Alpha Centauri saved the convention. She spoke eloquently of the history of all five worlds, and how each of their peoples had overcome adversity and horror to reach the stars. She quietly challenge the delegates to complete the task before them and build a foundation for future generations. "On all our planets, we have found unity and peace only after terrible destruction. For once in our mutual history, let us strike the first blow for unity intelligently, as something we chose to do rather than something that his-

tory forced upon us. As my Terran cousins are fond of saying, let us lock our barn doors before the horses are stolen again." Suvok of Vulcan then suggested that Earth be made capital of the United Federation of Planets due to its location and its symbolic value to the human colonies, and to ease the concerns of Earth's delegation regarding sovereignty. The proposal passed easily, and the representatives began to hammer out further problems. Ambassador Tarnoc rose to the occasion, working compromises between delegations and using every ounce of his Tellarite debating skills to silence objections that threatened the convention. From this point on, the future of the United Federation of Planet

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ager rarely if ever gets above 80th place in the neilsens, unless the show has something to do with wrestling.

In my opinion, Star Trek needs some time off, maybe 5 years or so, maybe to disappear so that the creators can remember what was special about it in the first place before it is dead.

News flash! Series five chosen?!

File this one under a very possible rumor, from Trek-today.com

Paramount TV Chairman Kerry Mccluggage has finally approved Rick Berman's and Brannon Braga's Series V premise. This comes after several months of work that had already been invested in developing an acceptable Series V premise for the studio -- which had included the rumoured rejections of earlier versions of the now-confirmed and other premises, and focus group sessions that had tested three possible se-

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Greetings Earthlings

Written By CAPT Sidley Howard

Here we go again, April is upon us and you know what that means: Taxes and Dover. Unfortunately I will not be going to Dover this year I have a wedding to go to. If you go please please have fun for me.

Kudos go out to Chris and getting us mentioned in the Columbus Dispatch on Monday April 3, 2000. Way to go Chris keep it up.

We have a couple of new members on board they are Richard Watson, Jacky Roach, and Christine Cullison. Let us make them feel welcome.

We have a lot to discuss today so I'll get this going.

APRIL 28-30 Camp Dover Peace Con. Capcon

MAY 6 -Kittyhawk meet

OSU REN FEST

MAY 13

Max meet and Ann. Dinner

May 26-28

MARCON

JUNE 2-4 Chicago Con (sfedora)

KINGS ISLAND

May 10

Max meet and picnic

May 24

Trek Fest (iowa)

Ohio Scot games

JULY 8

Max meet

July 13-16 ORIGINS

22

Party at Sidley's House

AUGUST 9-12 GENCON

August 12 Max meet

SEPT. 2-3 Raliegh Con (sfedora)

Sept. 9

Max meet

Sept. 30-1 Charleston Con (Sfedora)

OCTOBER 14 Max Meet

October 27-29 VULCON

NOVEMBER 11 Max meet

November 24-26 INDY CON (sfedora)

I would like to do alot of activities this year (picnics, camping, trips,recruiting, etc), but I can't do it my self. I know that people do have "things" come up, I have had some in my life too, but if we plan things months in advance please don't cancel on me the day before. This ship can do so much it is not even funny, all we have to do is get on the same path. I can see this ship donating large sums of money to charity not just a few bucks here or there. Just trust me folks we can do this..

Until next month ...

Same Trek Time,

Same Trek Channel.

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seemed assured. Requirements for membership in the U.F.P. were drafted and the Dregas plan for planetary representation after Vulcan delegates raised the issue of hive races voting as a bloc. Despite the trials and tribulations, the Second Terran Convention was a success. All but the final drafts of the Articles of Federation were complete. The delegates returned to their homeworlds to present the documents to their governments, and set the date for a final Terran Convention at the end of 2160. The Third Terran Convention of 2160 was everything that the dreamers had hoped the first convention would be. The delegates ironed out the few final difficulties, and all agreed to the Articles of Federation. Most of the voting and debating was simply a formality. The completed Articles of Federation protected the rights of self-determination for each world, and they contained the plans for a representative government, and, most impor-

tantly, they protected the rights of every Federation citizen. They were a testament to peace and to the vision of all five founding worlds. Once the Third Terran Convention of 2160 ended, the only step left for incorporation was ratification of the Articles of Federation by the member planets.

B. RATIFICATION.

Tellar was the first world to ratify the Articles of Federation. Tarnoc led the campaign for passage, emphasizing the important place in history the Tellarites would earn as the first world to join the Federation. Tarnoc's political savvy, coupled with the people's desire to have defensive alliance with their neighbors, led to near unanimous passage in the Tellarite councils. When news of the ratification spread, celebrations broke out across the Tellar system. Vulcan followed suit. The Vulcan High Council carefully analyzed the Articles of Federation, and in the final analy-

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sis deemed ratification logical. Although most Vulcans agreed with the decision to ratify, a minority voiced concerns over the potential erosion of Vulcan philosophy and identity by outside influences. The Centauras also quickly ratified the Articles. As on Tellar, ratification was cause for celebration. Copies of the Articles were placed on public display and officials began preparations for the planetwide holiday that would accompany the incorporation of the U.F.P. Ratification was more of a struggle on Andoria. Different clans saw the political debate as a chance to gain power and humiliate their enemies. Blood filled the council chambers as different factions dueling for supremacy. Finally, Tharan, Dregas, and other supporters of federation triumphed and the Council of Clans ratified the document. Earth was the last of the five founding members to ratify the Articles of Federation. A few foreign observers commented that the slow ratification was part of the human penchant for the dramatic. The truth was that many citizens

of Earth were concerned that their homeworld would lose its identity once it became capital of the U.F.P. Becoming a member of the Federation meant great changes and enormous responsibility. Many groups left Earth in a final wave of isolationist colonization rather than join the Federation. When the time came for the final vote however, the United Earth Parliament ratified each article almost unanimously. The final step in the process was a "framing" conference and signing ceremony in Paris and San Francisco on Earth. Unlike the Terran Conferences, this meeting was a smooth and festive occasion. Delegations from five worlds signed the Articles of Federation on February 22, 2161 in the San Francisco Opera House, officially ratifying them as the Constitution of the United Federation of Planets. The anniversary is still celebrated as Federation Day throughout the U.F.P. The Federation Council unanimously elected Earth's Mark Wells its first President, and the United Federation of Planets was born.

First Officer's Log

Written By CMDR Manny Medina

Hope to see you all at Dover it should be fun as always, I will be staying at the Holiday Inn. across the street. I am looking forward to the convention in September at Raleigh, NC with Leonard Nimoy. I know our Captain, has plans for our ship I will support her in all her endeavors, lets work together and make this a year to remember. When I

first joined the Maximillian we had a close net group, that's what I want again. I would like to do after meeting events like going out to dinner or a movie, now that the weather is getting better how about a cookout, or lets get the Star Trek role playing game going, think about it we can discuss it at the meeting.

Medina Out.

A Matter of Antimatter

By LT Erica Sherman

Well, there goes another month. Time seems to be going slowly for me. Not much going on.

The winter season for the Rugburn is over. We finished with a win and a record of 3-6. Not bad for a team that was just formed. I did manage to live up to our team's name. In the closing minutes of our playoff game I was knocked to the carpet by an opponent and re-

ceived a nice big, red burn on my left elbow that hurt for a few days. It's better now. I suppose that I could think of it as a battle scar and wear it with pride. I want to introduce you all to someone. My character's name is Amy Armstrong Thomas. She's human. I haven't thought of anything else but I'll tell you when I do. Treasury—\$131.50

Dear Max Friends

By LCDR Cynthia Ayers

I am looking forward to the Max meeting and the Auction. Also, it's great to have all the new officers in place and doing a good job.

I mainly want to share with everyone what a great time my family and I had on vacation in Florida. The highlight was the evening and the day that we spent at the Kennedy Space Center. We went to the Space Ctr. late afternoon on the first day there to get our bearings for the full day there the next day. We walked into the Center and it was announced that an astronaut would be speaking outside in this special area. So, we went there and I sat near the front. Shortly, an astronaut named Jon McBride came out to speak and shook my hand on the way up to

the podium. I was so excited!! Shaking an astronaut's hand!! He was on the shuttle mission with Sally Ride. I asked him a question about what it was like being on the same mission with her. Then, if that wasn't exciting enough, we checked into our hotel and then, decided to go out to eat in the town. I asked at the desk for a good Chinese restaurant. The young woman at the desk said, "Go to the Yen Yen. It is the best Chinese Restaurant in town." So, we went there. I thought the name sounded like it wouldn't be that great. Boy, was I wrong. Not only was it the best restaurant in the city, it is one of the best in the country. The food was absolutely fantastic. But the food is not why I am telling you this story!! We were sitting there, and my husband

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Frakes Speaks about "Trek 10"

From Cinescape.com

Frakes talked about the "when" of the next movie, saying, "I think Star Trek 10 is probably a step behind the next TV series. I know that Rick Berman has a commitment to Paramount to get the next series up and running. While he's doing that, I know there have been primary meetings and discussions on 10. Certainly there are no writers on board, no director. I have a feeling it will be 2001 - maybe 2002 -

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ries concepts - a rumor that was confirmed today by Brannon Braga.

The premise that has been reportedly approved by McCluggage bears a strong similarity to the one that has been in the news ever since November, namely the 'Birth of the Federation' premise - with one important twist. Apparently, the villain of the series is someone from the 29th Century, who travels back in time to prevent the Federation from being born in the first place. The reason for this 'First Contact meets Future's End' twist is presumably to address the complaint that the 'Birth of the Federation' premise lacks enough suspense, because it obviously has a pre-established outcome.

UPCOMING VOYAGER EPISODES

243- Muse

Torres and Harry crash in the Delta Flyer on an alien planet. The planet is developmentally comparable to earth in the Shakespeare period. A 'poet' finds Torres in the downed flyer (Harry punched out in an escape pod) and begins writing plays based on Voyager and the crew. Torres ends up helping him perform his last 'play', which keeps a war from breaking out on the planet because of the play. The B plot has a really rather funny bit with Tuvok snoring and sleeping in the Captains chair.

244 - Life Line

This is the much talked about ep with Troi and Barclay. In one of their now monthly transmissions, Barclay sends info to the Doc that Doctor Zimmerman his creator has a terminal cellular disease, and that he will die in a couple of months. The doc convinces Janeway to let him send himself back to earth over the wire to treat

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Chapter One: Prelude

From a distance, the planet bore the look of a moon. As you looked closer, though, the shine of the sun off of the globe gave the unthinkable secret away, that it was no moon, that it was indeed a planet. A grey, inhuman planet. But there was life, if you could call it that. Billions of life forms, working efficiently, having purged all emotion and such banalities in their search for perfection. They worked to better themselves, not unlike most of humanity.

But because of them, humanity was almost extinct.

They were the Borg. It was unclear throughout the vast collective, which by now had spread to all corners of the galaxy, and in some cases, beyond, why they needed such a designation in the first place. It was not remembered who had given them that designation, or who had been the first. Memories were irrelevant, all that mattered was where they were now, and all that they had achieved. There was no-one left to oppose them now. Species 8472 had a weakness, it had been discovered, and they and their space were quickly exterminated. And what was once biological was now only Borg.

This had been their greatest achievement. The assimilation of humanity...the species that had caused them the most worry and trouble, if there were such a thing in the collective. It was quite simple to take their planet and systems away from them once they learned humility, a human trait. There was an admitted need to send more than one cube, more than one force, and once they had done that, launching surprise attack after surprise attack, working slowly and with stealth instead of their usual direct assaults, it was quite simple.

The one designated Picard was now a drone. The ship named "Enterprise" Was now part of an Assembler Matrix. And the Federation now almost ceased to exist...

It was the almost that bothered them. There was always an 'almost'. A few that escaped even the Borg's reach. That were able to warn others of their coming. Such escapees were irrelevant, and easily recaptured, but it did tend to make things less simple than they could have been.

The Borg never thought about being outdated, having something better than them come around. And they never had to face a superior race as of yet. The races of the Alpha Quadrant may have approached equality, but they chose to fight amongst themselves rather than together, and that proved to be their downfall and the Borg's advantage.

They were the Borg. They were perfection. They were Forever.

Unimatrix 7564 was working 5% above acceptable efficiency levels, but that wasn't good enough. Nothing was ever good enough for the borg, and nothing would ever be good enough, until the whole of the universe was part of their unholy collective. No-one knew what they would do then, as their entire purpose would be unraveled. There would be no reason to survive any longer. But the Borg focused on the here and now, this

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was what concerned them the most. Controlled indirectly by a queen that oversaw the assimilation of trillions from her station back in what was once called the Delta Quadrant, deep in Borg Space. It was almost entirely like a beehive, to use Earth standards. If one queen was eliminated, as had only occurred twice before, and at the hands of humanity both times, once by the heroic Captain Picard of the Enterprise, and once by a transwarp 'accident' brought upon by a lost Federation vessel and a misguided former borg, then another Queen was born, or made, as the case may be. And so it had gone since the beginning of the Borg, and so it would go until the end of time.

A fleet of cubes, the flagship of the Borg fleet, larger and stronger by far than any one ship they had encountered in their travels, moved through the system silently, on a standard patrol in case any of the remaining Federation vessels wanted to make a foolhardy and useless run towards regaining earth. They needn't have bothered, there were no federation ships ready to accomplish that purpose. There never were. The last known Starfleet, as they liked to call themselves, contact was a long time ago, and there were four spheres and a cube patrolling that area. The Borg spheres were standard transport vessels, outfitted with some heavy weaponry, as all the ships were. They were designed to wear down the enemy shields quickly and efficiently, then carve up the ship for their own nefarious purposes, assimilating them into their collective, using each part to it's fullest possible extent.

The cubes were curious, and would make an excellent case study, as they were designed to be ran totally by drones. Since the leader was millions of light years away, in any other culture you would expect some to be lazy, some to fall behind so other more industrious ones would pick up the slack. Not so with the Borg culture. All worked to their fullest, to the point of exhaustion, because the Borg just didn't get exhausted. It was true that they required regeneration at some points, but not to the extent of most species. A couple hours regeneration in their alcoves was sufficient to serve as any normal humanoid's full day's rest.

There was no fear in the collective. There was no such thing as 'death', or 'pain'. You simply... 'ceased functioning'. So to them there was no threats to their sovereignty. There were no setbacks, merely a change of plans. There was no retreats, only strategic withdrawals. To fight back against the Borg menace was futile. Resistance... was futile.

And along with this there was no surprise. There were contingency plans for every occasion, every possible thing that could happen. So it was no surprise at all when a lone ship, bearing federation markings and the name 'Kamikaze', suddenly entered the sector at warp 5. It was heading for Earth, as would be expected. Where else would they go but to their home, the last thing they remembered? It had been said that the Borg were as close to pure evil as a thing could be, but that wasn't true. They were neither evil nor good, they simply were. A force of nature to be reckoned with, no more evil than the tornadoes or storms that ravage planets. If the Borg were truly evil, then they would have allowed the Starfleet vessel to witness the horrible sight of their former planet, twisted into yet another silver landscape. 9 billion lifeforms, all working efficiently to bring their vision of order and justice to a universe that did not want it.

But there was no evil in the Borg, and instead began their message to the ship, as the Cubes began to chase the lone ship. The one thing that the Federation had learned from their last encounter with the Borg was how to defeat the Cubes, a relic that Picard had kept from his time as a Borg.

Captain Jean-Luc Picard was a legend in the now almost-annihilated Federation. Only he had taken down 2 Borg cubes, then went to the past and stopped the Borg Queen's plans for domination. Unfortunately, all the legends were dead, it seemed.

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Well, it was time to make some new legends. The U.S.S. Premonition silently slipped from it's hiding spot in a nearby nebula, hiding from the Borg's superior sensors, it's small crew praying they wouldn't be detected. It quickly moved to Warp 4., but the Borg's sensors caught it, but they couldn't be bothered now with such a small ship, as the Kamikaze was easily a modified Sovereign class, and the Premonition was barely a Nebula class. But, every incursion must not go unanswered, so small sections opened in the Cubes, and 2 small Spheres emerged and began to give chase. The Premonition seemed to have some kind of third nacelle, but it was purplish colored... The Borg had never seen anything quite like it...

As the first shots from the Borg hit the Premonition, a swirling mass of blue energy suddenly enveloped the ship and the area directly in front of it. And within an instant, both it and the ship had disappeared into a temporal vortex.

Time Travel was nothing new to the Borg, but this was the first instance of the Federation actually using their own technology to do it. But it was crude, and simple to track them... it appeared that they were heading just prior to when the Borg attacked the alpha quadrant for the last time. The Spheres locked on to the temporal particles remaining, and opened their own Vortex. They would stop this Resistance before the Premonition warned the Federation and the Alpha Quadrant. They would crush the Federation's plans.

Resistance... Is Futile....

An Online Exclusive at www.maximillian.org

Frakes From Page 6

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before we see **Star Trek 10**. The new series was supposed to have been in development by this point, but they're behind schedule."

Regarding what he feels must be done with the movie series, Frakes doesn't shy away, saying, "I think the next film has to be huge. I think the stakes have to be higher than they were for *Insurrection*. I don't think it can be as inside as the Borg in *First Contact*. It's got to be a galactic war movie. It's got to be balls-out, and I think

that will bring all the fans back. We did a horror movie with *First Contact*, which was fabulous. And we did a softer, intellectual romance with *Insurrection*, which was also cool. But I think for *Star Trek 10*, the first *Trek* of the new Millennium, I think it's just got to be balls-to-the-wall. A big action war epic with the Federation on the line, with the Enterprise on the line, with mankind, earth or something the audience can relate to on the line, and play that great Picard heroism and have people get knocked around."

Upcoming From Page 6

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his creator. His experience in the Delta Quadrant and with Borg technology gives him an edge over Earth doctors. When the doc arrives, he finds that Zimmerman wants nothing to do with him. The Mk I holodocs have been found incompetent and relegated to scrubbing plasma conduits. They are already up to the Mk 4 EMH. The two docs bump heads and fight a lot. In the end, the doc cures him and they reach an understanding. Troi, and Barclay have fairly small roles.

245 - Haunting of Deck 12

This story is mostly told as a campfire type story by Neelix to the Borg children. The power on ship goes down, and the regenerating children wake up. Neelix tells them what is happening in the form of story. Basically, while flying through a Nebula, Voyager picks up an entity which makes its way through the ships systems wreaking havoc and trying to force the crew to take it back to the nebula. The crew just thinks the ship is fraught with malfunctions due to flying through the nebula and doesn't figure out there is in-

Friends Continued From page 5

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said, "Honey, look!!!"

I looked over where he gestured and there was John and Annie Glenn eating a few tables away from us!! It turned out that the people sitting in the tables around us were all astronauts and their families. There was to be a commemoration of a statue to honor Alan Shepherd the next day. This restaurant was Alan Shepherd's favorite. So, some of the original seven astronauts and their families (and other people, I'm sure) were there to celebrate. We even got to listen in on some stories that they were telling about Alan. It was very special to be there. An evening I will never forget!!!!

The only other thing I was to bring up this month is that Roswell will be on Monday night at 9 PM (Warner Bros.) rather than Wed. It is a very good show

and I encourage you to watch it.
Love long and rejoice always.
Cynthia Ayers out.

The U.S.S. Maximilian Recruitment Video

Premiering at the Anniversary Dinner

Interviews with the crew

Previews

Behind the Scenes

Upcoming Sci-fi News

LOS ANGELES, CA - April 4, 2000 -- New Line Cinema will offer its first behind-the-scenes look at the highly anticipated production of The Lord of the Rings exclusively online beginning at 12:01 AM on Friday, April 7th at www.lordoftherings.net.

The exclusive "First Look at Middle Earth" will feature on-set interviews with the cast, showcase the technology used to re-create J.R.R. Tolkien's fantastic settings and creatures, and will give fans a glimpse into the WETA workshop where much of the technical wizardry is being orchestrated. Director Peter Jackson narrates the segment as he gives the first virtual tour of the technology and talent that will bring the legendary tale to the big screen.

Apple Computer has partnered with New Line Cinema to bring this preview to the Internet in the highest digital quality through their Quicktime streaming software. It is anticipated that New Line's partnership with Apple will also bring millions of new fans to the official The Lord of the Rings website.

A countdown to the launch of the exclusive online preview is currently being promoted on

www.lordoftherings.net, as well as a myriad of Tolkien fan sites spanning the World Wide Web. One of the most celebrated novels of the 20th Century, The Lord of the Rings is a groundbreaking epic of good versus evil, extraordinary heroes, wondrous creatures and dark armies of terror. Generations of more than 50 million people around the globe, in

25 different languages have grown up with this epic history. The legend has inspired an entire genre of movies, fiction, and has influenced some of the greatest artists of our time. It has made dreamers out of children and adults, and has recently been named the number one most popular book of the century. But it has never been told in its entirety on the screen.

Using the power of contemporary cinema technology, New Line Cinema is transforming J.R.R. Tolkien's classic into a history-making motion picture event.

Beginning in the year 2001, New Line will present a grand trilogy of live-action feature films -- The Fellowship of the Ring, The Two Towers and The Return of the King -- that will take audiences inside Tolkien's living, breathing mythology, the world that is Middle-earth. The three separately released installments will also mark the return of "Cliffhanger Cinema" for the first time since the serial adventures of decades past.

Peter Jackson, whose visionary style of filmmaking and emotional acuity won accolades for his Heavenly Creatures and The Frighteners, brings his deep love for the source material to the project. The film features a strong international cast that includes (in alphabetical order) Sean Astin, Sean Bean, Cate Blanchett, Orlando Bloom, Billy Boyd, Brad Dourif, Ian Holm, Christopher Lee, Ian McKellen, Viggo Mortensen, John Rhys-Davis, Liv Tyler.

"For fans of science fiction, the U.S.S. Maximillian Web site, <http://www.maximillian.org>, draws more than a thousand hits a year," site creator Chris Stephenson said.

Stephenson said he started the Web site several years ago to spread the word about a local fan club and because "the state of Star Trek on the World Wide Web is rather bad." It's since grown.

"When I started renovating the site, I saw it had over 1,000 hits," he said. "I said, 'Oh, my God. It's just fantastic!'"

**From The April 3rd Dispatch, Connect Section, page 2
Written by Alice Roberts**

WWW.MAXIMILLIAN.ORG

Boldly going where no website has gone before.

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